Web 2.0 and the Future of Competitive Intelligence

Text Analytics, Portfolio Analysis, and the Real-Time Value of Digitised Content

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Key Messages...

· For the tech buyers - If you can dream it, 'we' can do it

For the tech sellers – GUI, GUI, GUI

For the big content players – buy, partner, or perish

A moment on definitions – Web 2.0 and 3.0...

What is the semantic Ways? A tidal wave of four Inter How is Web 3.0 different from previous

stages of internet evolution?
What semantic technologies will power Web 3.0?
Knowledge computing driv(Digital tools that represent and reason about meanings, theories, and and solves problems of scaknow-how separately from documents, data, and program code.

The semantic wave embraces four stages of in ternet growth. The first stage, Web 1.0, was about connecting information and getting on the ner Web 2.0 is about connecting people - puttin the "I" in user interface, and the "we" into Web of social participation. The next stage, Web 3.0, i starting now. It is about representing meanings connecting knowledge, and putting these to wor in ways that make our experience of internet more relevant, useful, and enjoyable. Web 4.0 will com later. It is about connecting intelligences in a ubig uitous Web where both people and things reaso and communicate together.

The basic shift occurring in Web 3.0 is from information-centric to knowledge-centric patterns of computing. Web 3.0 will enable people and machines to connect, evolve, share, and use knowledge on an unprecedented scale and in new ways that make our experience of the internet better.

Web growth continues to accelerate. Dimensions of net expansion include communications bandwidth, numbers of people connected, numbers and kinds of devices that are IP-aware, numbers of systems and applications, quantities of information, and types of media. As the internet expands, needs world-wide are outstripping the capacities and capabilities of current information and comThe key notion of semantic technology is to represent meanings and knowledge (e.g., knowledge of something, knowledge about something, and knowledge how to do something, etc.) separately from content or behavior artifacts, in a digital form that both people and machines can access and interpret. As a platform, Web 3.0 will embrace all semantic technologies and open standards that can be applied on top of the current Web. It is not restricted just to current Semantic Web standards.

Web 3.0 will encompass a broad range of knowledge representation and reasoning capabilities including pattern detection, deep linguistics, ontology and model based inferencing, analogy and reasoning with uncertainties, conflicts, causality,

and values. The figure below depicts a spectrum of progressively more capable forms of knowledge representation that spans tag collections (or folksonomies); to dictionaries, taxonomies and thesauri: to schemas and conceptual models: to ontologies and theory-based logics, to axiologies (value-based reasoning), and entirely new uses barely tapped. Reasoning requires knowledge representation. We choose more powerful forms of representation to enable more powerful kinds of reasoning and problem solving. The integration of social Web and semantic technologies in Web 3.0 allows new synergy that lowers the cost of data and knowledge creation, and raises the computational value of gathering it.

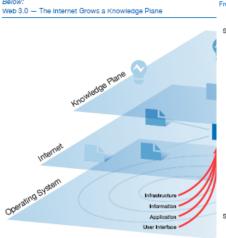
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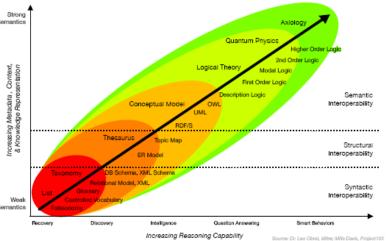
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The Semantic Web Connects Knowledge Thesauri & Search Engines The Web PIMS File Servers Increas

Web 3.0 - The Internet Grows a Knowledge Plane



From Searching to Knowling - Spectrum of Knowledge Representation and Reasoning Capabilities



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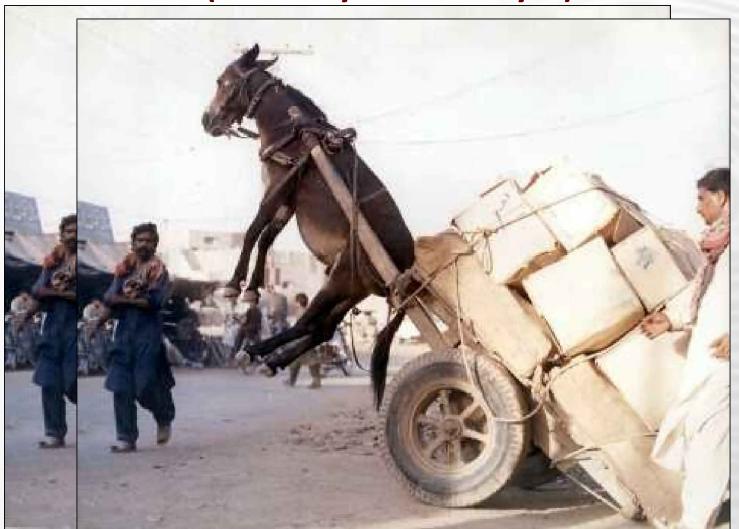


What do you want to know?



A Little History

Data and Search...(the story of a terabyte)



Good news – we aren't going away...

Outsell estimates the overall information industry to be worth \$387 billion in 2007, having grown 6.6% from its 2006 value of \$363 billion. Outsell tracks 12 segments within the information industry, as detailed in Table 1 and Figure 1.

Table 1. Size of Scientific, Technical & Medical Information Segment Compared To Other Information Industry Segments

	Est. 2006 Revenue (\$M)	Est. 2007 Revenue (\$M)	Est. 2007 Growth (%)
B2B Trade Publishing	19,972	21,484	7.6%
Company Information	3,764	4,068	8.1%
Credit & Financial Information	36,495	40,492	11.0%
Education & Training	40,067	42,482	6.0%
HR Information	3,244	3,753	15.7%
Legal, Tax & Regulatory	12,633	13,905	10.1%
Market Research, Reports & Services	28,006	30,699	9.6%
IT & Telecom Research, Reports & Services	2,550	2,782	9.1%
News Providers & Publishers	134,671	133,300	-1.0%
Scientific, Technical & Medical Information	16,120	18,250	13.2%
Search, Aggregation & Syndication	32,980	41,550	26.0%
Yellow Pages & Directories	32,500	34,353	5.7%
Total Information Industry	363,002	387,118	6.6%



The questions have changed...

The transition from document-centric solutions

- What questions do you want to ask of data?
 - What is my competitor's IP Strategy?
 - Where am I duplicating efforts in my R&D organization?
 - What is the real-time customer perception of my new product?
 - What is the real-time customer perception of my market peers?
 - What are the emerging trends in my market?
 - O How does my R&D compare with my competitors?
 - When and how will global events affect my stock price?
 - Where are the gaps in my consulting project portfolio?
 - Who are my top experts to compete for this RFP?
- None of these answers comes from a single document

Application MeSH - Disorders direct methanol fuel cell hybrid Kuru polymer electrolyte membrane fuel cell Creutzfeldt-Jakob Syndrome solid-oxide fuel cell Slow Virus Diseases portable application Prion Diseases fuel cell system Infection electric vehicle Amyloidosis Iraqi automobile Virus Diseases hydrogen use Gerstmann-Straussler-Scheinker Disease Iraq automotive application Animal Diseases Ramadi Strains Catalyst Cerebral Amyloid Angiopathy platinum explosives Senile Plagues nanoparticle car bomb Down Syndrome selectivity rockets Disease Models, Animal activation terrorists Nerve Degeneration precursor Gerstmann Syndrome vehicle titanium dioxide Encephalopathy, Bovine Spongiform sputter Central Nervous System Diseases surface modification Neuroaxonal Dystrophies supported catalyst mosque Neurodegenerative Diseases mortar nickel oxide Multiple Sclerosis magnesium S. C. Central Nervous System Infections impregnation Baghdad Spinal Cord Diseases metal oxide grenades Sheep Diseases palladium

adsorption

Mathematical Modeling/Analysis simulation dynamics

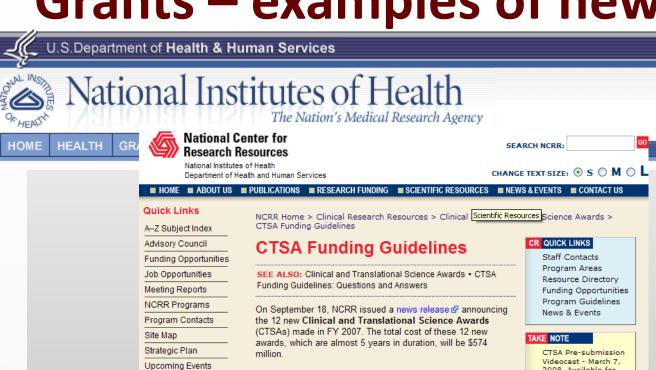


Expert Profiles

Prof. Dr. med. Wolfgang R. Lanksch International Neuroscience Institute Hannover: Neurochirurgie



Grants – examples of new questions



In 2006 the NCRR funded the first cohort of 12 CTSA institutions. To meet the goal of funding a total of 60 CTSAs in 2012 with a budget of \$500 million per year, and based on experience gained over the past two cycles, NCRR has developed new funding guidelines that have already been shared with the new awardees. In general, the guidelines are as follows:

- . New funds included in the CTSA award will provide an increase of 35 - 45 percent over pre-existing NIH clinical research resources (i.e., NCRR K12, K30, M01, and Roadmap T32 and K12), up to a ceiling of \$6 million total in new funding.
- · Certain successful applications may have low levels of the pre-existing NIH clinical research resources. To ensure that these CTSAs are successful, NCRR will support a minimum total award of \$4 million, or \$1.5 million in new funding, whichever is the higher amount.

The NCRR has notified the 2006 CTSA awardee institutions that they must follow these guidelines when competing for renewal of their CTSA in FY 2011. The 2006 CTSA institutions that are currently receiving increases over their pre-CTSA program levels in excess of the new

2008, Available for Viewing

FY 2008 Funding Strategies

CTSA Applications -Peer Review Approach

CTSA Funding Guidelines

NCRR Review of Carryover Requests

 CTSA Carryover Requests

7, 8, 9

Visitor Information

What's New

www.hhs.gov

>> Advanced Search

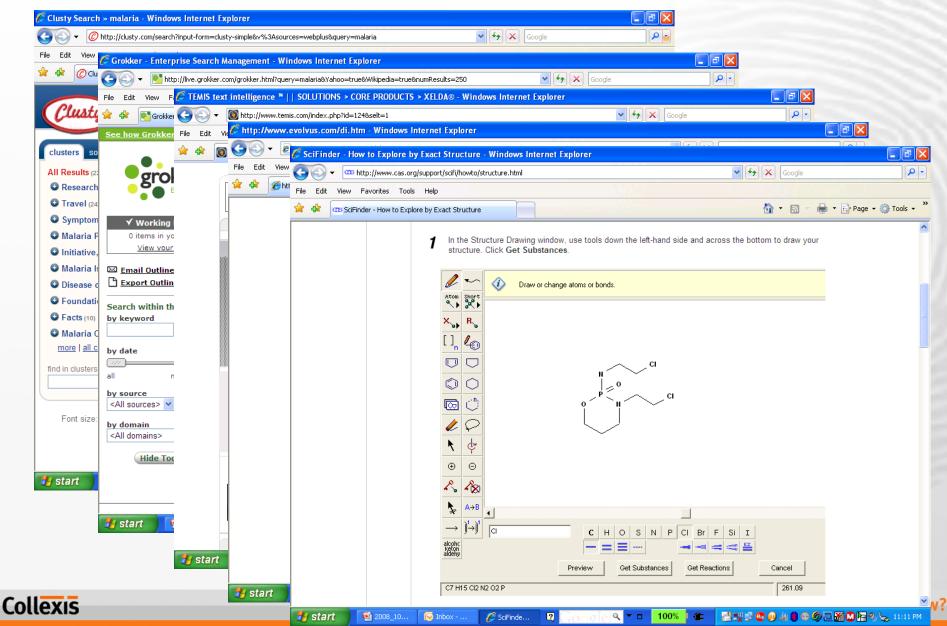
search

Employee Info | Staff Directory | En Español

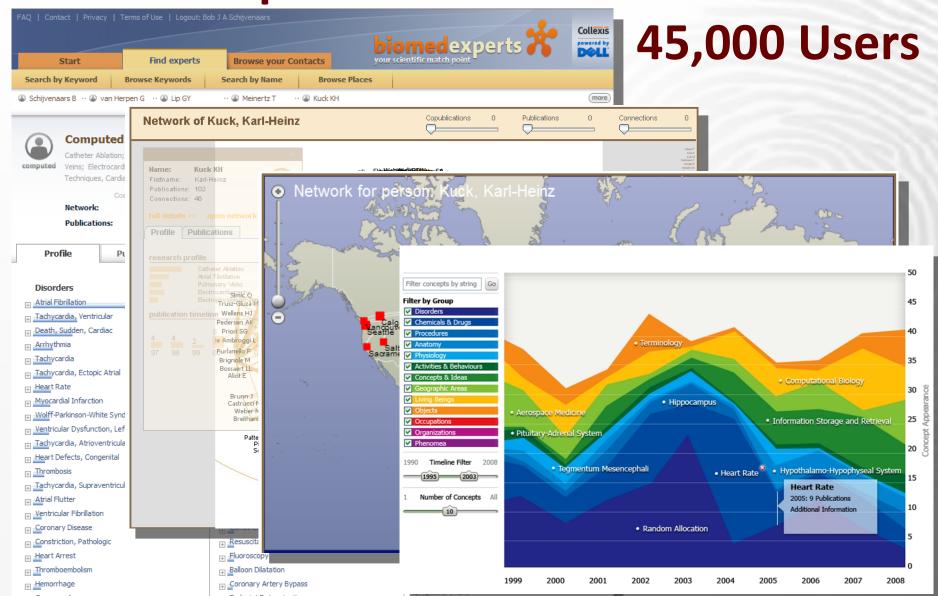
What is possible?

- Search has become a commoditized
- Knowledge management has finally become a reality...
- Ideas can be actively mined and linked from documents, websites, blogs, etc.
- Documents can be compiled for aggregation, clustering, profiling, categorization,
 visualization
- Trends can be mapped from unstructured and semi-structured document sets
 - What effect does political news (unstructured) and weather data (structured)
 have on corn futures?
 - What are the three chemicals which have not yet been linked in the literature to a Alzheimer's, but which are likely targets for disease interaction/prevention?
- Information, inference, discovery can become highly personalized

Examples...



Biomedexperts.com – our first Network



What is the portfolio?

- Stop thinking about it as a set of documents and sites, start thinking about portfolios of information...
- Which projects are most profitable (or likely to succeed)
 - How can I predict that in advance of the project
- Which microsites are promoting my new drug?
- Are there adverse event trends on the web for my drug candidate?
- What other questions can I ask from my information portfolio?
 - Which ones are worthy of the investment to answer them?
 - ...in real time
 - ...at any future point that I want to ask...

The new limitations – USERS (and interfaces...)

- The capabilities of knowledge management have far eclipsed the understanding of even data-intense users
- The capabilities of text mining have not even been born into the minds of most corporate executives
- How do we take this limitless capability and "iPhone" it into 'user-guide free' applications
- How do we get leadership buy-in without glazing them over with the "implications of OWL in a Web 2.0 world."

Key Messages...

- For the tech buyers If you can dream it, 'we' can do it
 - Let 'us' do it / build it
 - Think about competitive intelligence investments over time
 - The 2 rate limiting factors your imagination and your budget

- For the tech sellers GUI, GUI, GUI
 - Think about design and UI as a competitive advantage
 - But not one that is likely to last...
 - Become a first mover
 - INVEST in training/education of your users
 - Make mistakes and apologize quickly...
- For the big players buy, partner, or perish

Questions



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